

Rešenja prvog kolokvijuma iz Operativnih sistema 2

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1. (10 poena)

```
void Scheduler::put (PCB* pcb, int wasBlocked) {
    if (pcb==0) return; // Exception!
    if (pcb==idle) return; // Idle process is not put in the queue
    int i=0;
    if (wasBlocked) {
        pcb->tau=(pcb->tau+pcb->time)>>1;
        pcb->time = 0;
        if (pcb->tau<=tauHP) i=0;
        else
            if (pcb->tau<=tauMP) i=1;
        else
            i=2;
    } else {
        i = pcb->lastQueue;
        if (i<2) i++;
    }
    pcb->next = 0;
    if (tail[i]==0)
        tail[i] = head[i] = pcb;
    else
        tail[i] = tail[i]->next = pcb;
}
```

2. (10 poena)

```
public class Buffer {
    protected List l = new LinkedList();

    public synchronized void put(Object o){
        l.add(o);
        notify();
    }

    public synchronized Object get(){
        while (l.isEmpty())try {wait();} catch (InterruptedException e) {}
        return l.remove();
    }
}
```

3. (10 poena)

Na serverskoj strani u klasi Server treba dodati sledeće atribute:

```
protected File rootDir;

public Server(int port, String rootDir) {
    this.rootDir = new File(rootDir);
    ...

// poziv konstruktora new RequestHandler(clientSocket, rootDir);

public static void main(String args[]) {
    Server s = new Server(6001, "/home/");
    s.start();
    ...
}
```

Klasu RequestHandler treba izmeniti na sledeći način:

```
public class RequestHandler extends Thread {
    ...
    protected File rootDir;
```

```

...
public RequestHandler(Socket clientSocket, File rootDir) {
    this.sock = clientSocket;
    this.rootDir = rootDir;
    ...
}

protected void processRequest(String request) {
    StringTokenizer st = new StringTokenizer(request, "#");
    String functionName = st.nextToken();
    String filePath = st.nextToken();
    try {
        if (functionName.equals("index")) sendIndex(filePath);
        else if (functionName.equals("get")) sendFile(filePath);
    } catch (Exception e) { //...}
}

protected void sendIndex(String filePath) throws Exception {
    File file = new File(rootDir+"/"+filePath);
    if (!file.exists() || !file.isDirectory()) sendMessage("#error#");
    else {
        String[] fileList = file.list();
        for (int i = 0; i < fileList.length; i++) sendMessage(fileList[i]);
    }
    sendMessage("#done#");
}

protected void sendFile(String filePath) throws Exception {
    File file = new File(rootDir+"/"+filePath);
    if (!file.exists() || file.isDirectory()) sendMessage("#error#");
    else {
        BufferedReader fileIn = new BufferedReader(new FileReader(file));
        while (true) {
            String line = fileIn.readLine();
            if (line == null) { sendMessage("#done#"); break; }
            else sendMessage(line);
        }
    }
}

```

Na klijentskoj strani:

```

public class FileClient extends Usluga {
    public FileClient(String host, int port) {
        super(host, port);
    }

    public String getFile(String file) {
        String message = "#get#" + file;
        sendMessage(message);
        StringBuffer content = new StringBuffer();
        while (true) {
            message = receiveMessage();
            if (message.equals("#done#") || message.equals("#error#")) break;
            content.append(message+"\r\n");
        }
        return content.toString();
    }

    public ArrayList<String> getIndex(String dir) {
        String message = "#index#" + dir;
        sendMessage(message);
        ArrayList<String> l = new ArrayList<String>();
        while (true) {
            message = receiveMessage();
            if (message.equals("#done#") || message.equals("#error#")) break;

```

```
    l.add(message);  
}  
return l;  
}  
}
```